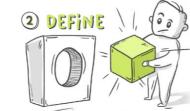
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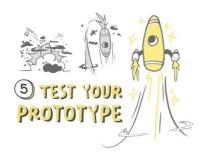
Laura Casaiz Graphic facilitator & illustrator



1 EMPATHIZE







DESIGN THINKING **PROCESS**



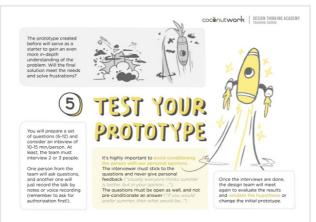




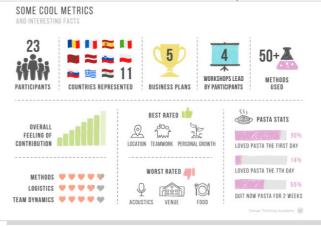








Books & layout









Design Thinking Academy toolkit

Erasmus+ guide. 19 pags Designed for Coconutwork (2021)









Non-formal **Project** learning Management

Partnerships





Marketing

Finances



Empowers organizations to forge inclusive spaces, promoting diversity, equity, and active citizenship, thereby nurturing social cohesion and driving positive societal change, contributing to a more sustainable future.





SociALL





Inspires projects to embrace ecological responsibility, integrating sustainability practices, environmental awareness, and innovative green strategies into their core, contributing to a greener

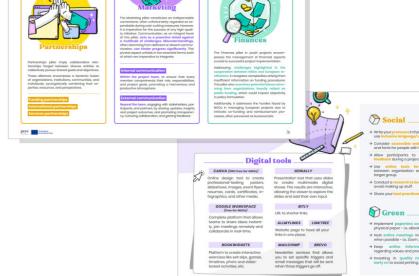


Digital Dimension

Welcomes the emerging digital land-scape to elevate projects at the forefront of technological advancement, by fostering digital literacy, virtual engagement, and innovative solutions, effectively navigating the digital age and contributing to vibrant and en gaged youth communities.









EQYP 2.0, European Quality in Youth Projects

Erasmus+ guide. Based on the content produced in the seminar WorkQUAholics (Poland). 24 pags Designed for GEYC (2023)



OBJECTIVE Create a TikTok account where daily content regarding scientific discoveries and production as well as bioethical concerns of Z generation and late millennials, with especial focus on animal research and its alternatives.

STATS

FOLLOW UP USING TIKTOK TOOL







OUTCOMES AND IMPACT

- Hot interaction topics will be identified and those
 This project targets the hardest age group in will be included as topics in the online debate con-test that will be organized in collaboration with the Asturian Debate Club in the platform discord where participation will be quantitative and qualitatively evaluated though satisfaction query (Google Forms)
- The account will be public and published on other social media and in traditional media so teachers. can use the videos to engage to their students.
- terms of engagement with the academia in a con-text they currently like and use. That provides the opportunity to promote better knowledge in a context where pseudoscience and antivaccine movements are already growing. This is highly rel-evant since generation 2 and early millennials will be soon the biggest generational group in the world and their concerns will determine science support and ethical regulation.

EXAMPLE OF WEEKLY CONTENT

Life as a scientist: plan a week with me as a PhD student

Content menthly release: scientific debate: is it possible to eliminate research on onimal models in the next decade?

How to get involved into science research as student or as a citizen: SERVET, a science project for citizens to rise probes up to 33000 meters with helium balloons to collect data.

What's new Can we create prostate glands Cancer cells on movement, how are they? in vitro? How?

Scientific coffee: Come with me to our weekly lab meeting



Books & layout

Best practices in youth entrepreneurship

Erasmus+ handbook guide. 92 pags Designed for Resopa (2022)

Infographic

A way to understand

EProject funded by Oviedo's university for scientific divulgation on TikTok (2023)

01

Books & layout











Pallabreru del Surf

Surf glossary for youngsters. 19 pags Designed for Gijón Town Hall (2016)



Mindful You(th) **Youth Exchange** 16-24 April 2024 Merzouga, Moroccan desert coconutwork Erasmus+

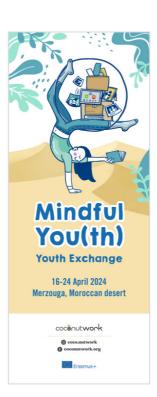
Social media



Banner

Social media covers and infopack layouts for

Erasmus+ opportunities. Designed for Coconutwork (2020 - 2024)



Roll-up

Context and objectives

mindfulness have garnered more atten- entice the participants to adopt mindtion in recent years, they are still not fulness practices within their daily lives widely practiced, especially among to develop their emotional intelligence youth. Research supports the evidence through techniques of reconnecting that young people experience mental with one's self (meditation) and with health issues at higher rates than other nature (outdoor education). This goal age groups, but they are less likely to can be achieved through the following

use. They spen than their par from nature, liv follow unhealth experience ove is a need to pro

coconutwor

Although emotional intelligence and Through 'Mindful You(th)', we aim to

Additionally, young people are addicted • 1. Break the stigma surrounding to digital screens, with a dopamine rush mental health and know when and stress-management techniques and empathetic communication skills.

Social media

promotion

- 4. Showcase the importance of outdoor education and activities for a healthier mind
- 5. Promote conscious leadership linking inner peace to better developing interpersonal skills and intercultural competencies.

Logistical calendar

Arrival of participants to Marrakech.

Breakfast at early morning, then departure of our bus to Merzouga, arrival by dinner tine. It takes around 12 hours from Marrakech to Merzouga by bus. Lunch packs will be provided.

On-site pedagogical sessions

19-20 April

Excursion to the desert dunes in camels and/or 4x4 and stay the night in traditional desert tents, sunset and sunrise by the dunes.

Departure from Merzouga to Marrakech

Departure of participants from Marrakech.

coconutwork [6] f

Accomodation and transportation

in Marrakech (16-17 and 23-24 April

Moroccan House

The address is: 3 Loubnane Street, Gueliz, Marrakesh

Stay in triple rooms, towels are provided.

We will organize airport pick-up and drop-off for the participants who are landing/departing from Marrakech airport only on the official dates of 16th and 24th Apr



Mindful You(th)

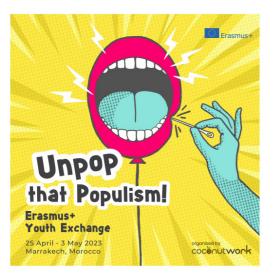


02

Social media promotion







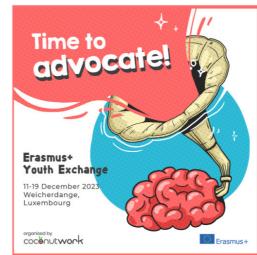
Erasmus+

Youth Exchange

22-30 November 2023

Fuerteventura, Spain







Collection of covers for Erasmus+ opportunities

Designed for Coconutwork (2020-2024)





Social media promotion



Le Moule, Guadeloupe, France

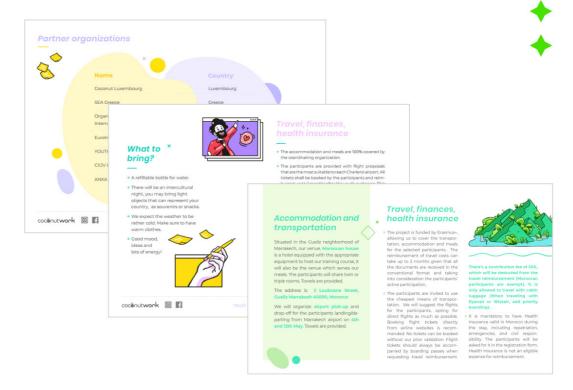




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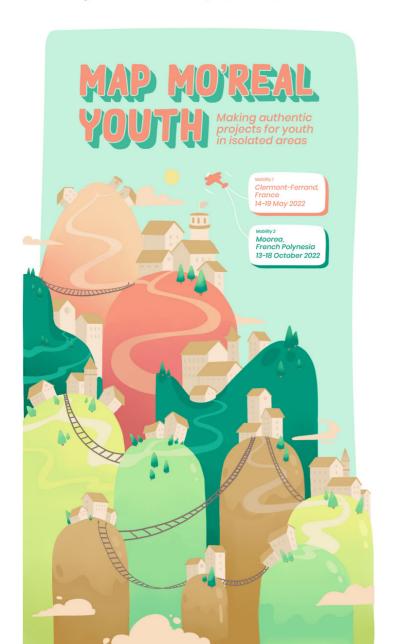
Collection of covers for Erasmus+ opportunities

Designed for Coconutwork (2020-2024)



Erasmus+ training course

Banner and roll-up. Designed for Resopa(2022)



Visually. Post storytime

Visual stories for social media promotion.

Designed for Shokkinint(2022)

Social media promotion











 \Diamond



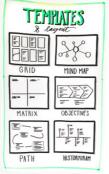
Collection of visuals for my Graphic Facilitation workshops (2020-2022)













TITLES

GOOD MORNING

YOU ARE DOING

so greatiful

POLE vs. POLE

SERIF 45. SERIF



Graphic Facilitations



Collection of visuals for my Graphic Facilitation workshops (2023)







Logo for a social NGO to fight populism, euroscepticism, hate speech and fake news (2022)



Brand of homemade body lotions and natural cosmetic (2023)

ECOSYSTEM INSTITUTE

Logo for a non-governamental organisation where reserchers and practicioners meet to steer ecosystems worldwide (2023)



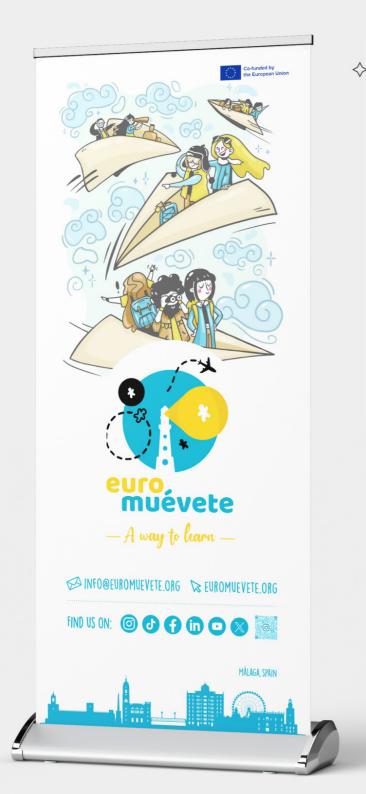
Brand for a Czech music shop (2020)

Branding & corporative



Civic Hackathon event at Luxembourg (2022)







Branding & corporative







Collection of illustrations applied to merchandising

Designed for Euromuévete(2024), Proactive Future (2023) and InkPills (2022)





















"In other words" sponsored by Erasmus+ National Agency

Designed for Czech National agency during my ESC(2019) together with another volunteer. Inspired by the Dixit card game, we collected experiences from our friends related to Erasmus+ to help them express their feelings. The National Agency bought our idea and we printed +500 decks of cards to spread all over European NGOs

