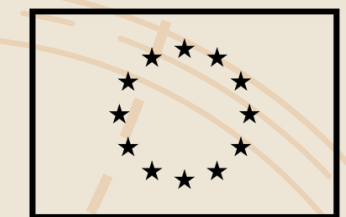
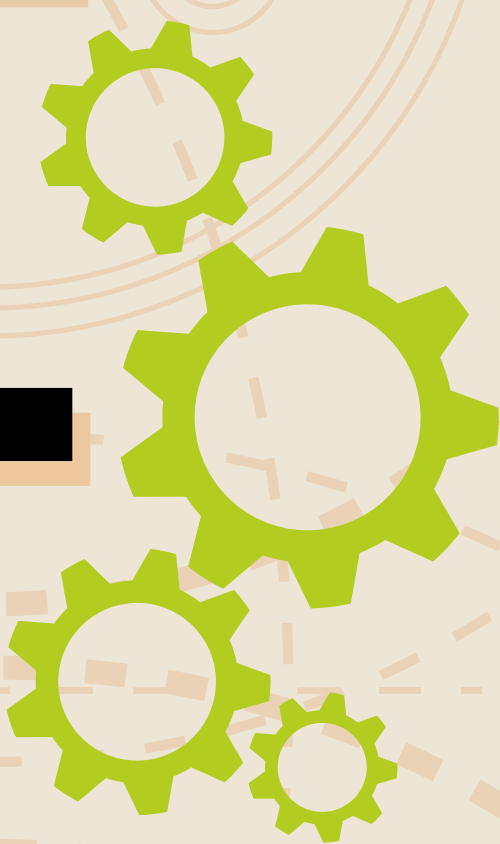




QUEST

CRAFT



**Co-funded by
the European Union**



GAMIFICATION IN EDUCATION

"DO YOU REMEMBER WHEN YOU WERE YOUNG AND USED TO PLAY TRESURE HUNT, WHEN YOU WOULD USE YOUR IMAGINATION TO TRAVEL TO EXTRAORDINARY PLACES AND HAVE ADVENTURES?

WHY NOT USE THIS IN EDUCATION? THAT'S EXACTLY WHAT OUR PROJECT IS ABOUT; WE WANT TO PROVIDE YOU WITH THE KNOWLEDGE AND SKILLS NECESSARY TO CREATE EDUCATIONAL OUTDOOR GAMES



**SO WHAT WILL YOU
LEARN ON THE
PROJECT?**

GAMIFICATION IN EDUCATION

**HOW TO CREATE
CHARACTERS AND PROPS
TASKS, PUZZLES AND
CIPHERS
SCENARIOS FOR YOUR
GAMES**

**HOW TO USE
GAMES IN EDUCATION
GAMIFICATION IN YOUR
WORK
STORYTELLING METHODS**



**WHAT ELSE WILL YOU
EXPERIANCE ON THE
PROJECT?**

GAMIFICATION IN EDUCATION

**OUR ORIGINAL
URBAN GAME**

**ESCAPE ROOM GAME
IN OUR LOCAL
FACILITY**



AGENDA

DAY 1

INTRODUCTION TO THE PROJECT, INTEGRATION, FEARS AND EXPECTATIONS, INTRODUCTION OF THE ORGANIZATION, YOUTHPASS, WELCOME EVENING.

DAY 2

TEAM BUILDING: COOPERATION, URBAN GAME FOR THE PARTICIPANTS, EVALUATION, INTERCULTURAL NIGHT.

DAY 3

TEAM BUILDING: COMMUNICATION, WORKSHOPS: URBAN GAMES - OUR EXPERIENCE, WORKSHOPS: URBAN GAMES AS AN EDUCATION TOOL, EVALUATION.

DAY 4

WORKSHOPS: HOW TO CREATE URBAN GAMES, WORKSHOPS: DESIGN THINKING - CREATING AN IDEA FOR THE THEME OF THE GAME, CREATING A SCENARIO, EVALUATION, FREE TIME,



AGENDA

DAY 5

**WORKSHOPS: TASKS,
PUZZLES, RIDDLES,
CIPHERS,
WORKSHOP:
CREATING PROPS
FOR CITY GAMES,
EVALUATION.**

DAY 6

**WORKSHOP:
CREATING
CHARACTERS
REFINEMENT OF THE
VARIOUS ELEMENTS
OF THE CITY
GAMES,
EVALUATION.**

DAY 7

**TECHNICAL
PREPARATION FOR
TESTING THE GAMES
TESTING URBAN
GAME SCENARIOS,
SUMMARY OF
TESTING,
EVALUATION OF CITY
GAMES.**

DAY 8

**TOOLKIT,
EVALUATION,
YOUTHPASS,
BYE BYE PARTY.**



VENUE



LUBLIN

LUBLIN IS A CHARMING CITY LOCATED IN EASTERN POLAND. WITH A RICH HISTORY DATING BACK TO THE MIDDLE AGES, LUBLIN OFFERS A UNIQUE BLEND OF HISTORICAL ARCHITECTURE AND MODERN AMENITIES. THE CITY IS KNOWN FOR ITS WELL-PRESERVED OLD TOWN, FEATURING PICTURESQUE COBBLESTONE STREETS, COLORFUL BUILDINGS, AND A VIBRANT ATMOSPHERE



VENUE



A RECENTLY **OPENED** YOUTH
FACILITY, LOCATED NEXT TO THE
MAIN HEADQUARTERS OF THE
INSTITUTE OF ACTIVATION AND
SOCIAL DEVELOPMENT
FOUNDATION



PRUSA 2



HOW CAN YOU JOIN US?

SEND US YOUR **PIF** AND...
ANSWER THIS **THREE** QUESTIONS |

1. WHAT ARE THE NEEDS OF THE
ORGANIZATION TO WHICH
THE PROJECT RESPONDS?

2. HOW CAN **YOU** PROMOTE
THE PROJECT RESULTS?

3. HOW CAN YOU USE
GAMIFICATION IN YOUR DAILY
WORK?

