

The dice is cast

About the project:

“The dice is cast” is the first real gaming youth exchange project of FEIS Foundation. It is organized under the Erasmus+ Programme, by a 40-person group of youth in 13 - 16 years old from 4 different countries (with active support of their teachers and local schools). Main idea of the project is to conduct as one big game, that will start even before exchange and finished even after, just with dissemination of its results. This way will help participants to better understanding of financial & market issues, gave them more self-confidence about future plans and bring them to the next level of entrepreneurship. Using intercultural and nonformal learning by mixing all participants in different groups will help them to discover their team abilities, cultural awareness and other “soft” competences. During the exchange, each activity will be suitable for one field of the Game, in which participants will take specific actions to go forward and in the end finished the game in one of possible endings. Moreover there will be no winners or losers, but more experience and more self – awareness participants, well prepared for future challenges. That will be main result, shared with the others by online diaries of each teams, writing day by day with all emotions and practice.

Participants involved in the Project:

We are looking for participants in 13 - 16 aged, interested in entrepreneurship. In particular we would like to cooperate with schools or organizations working with younger students. Participation required involving teachers or other tutors, that will take part on every step of it. FEIS collaborate with local school from its headquarter city and Polish teachers are also included in every step of the project.

We estimate that in project will take part 12 participants per country (10+2 leaders) from 3 different EU country (the amount could be smaller if we decided to make it 4 countries – it will depend on recruitment process).

Duration:

9 working days in September of 2016 (specific dates will be settled with all partners after accepting the project by NA).

Place:

Polish Tatra mountains. We guarantee 3* guesthouse standards with 3 meals in nice area.

Contributions:

- intercultural evenings (interactive presentation of your country).
- APV – preparatory visit will be provided
- recruitment of the participants
- energizers (few nonformal games).
- dissemination of result after the project in form of meeting in participants school, which will promote entrepreneurship and Erasmus+ among youth.
- visibility before and after the project (websites, fanpage, school boards etc).

About FEIS:

Foundation of European Initiatives in Silesia (FEIS) was founded in 2010. Its main objectives are: development of civil society, promoting European awareness, inclusion of people excluded or at risk of exclusion to participate in social activeness, mobilization of young people to participate in public affairs and promotion of cultural and geographical values of Polish province - Silesia in Europe.

Since its beginning the Foundation has been proactive in organizing youth exchanges. **Until now FEIS had completed five projects from “Erasmus+” Programme and eight projects under the Programme “Youth in Action”**, during which developed such topics as: future of the European Union, youth entrepreneurship, youth participation in democracy and volunteering in general.

The Foundation also participated as a partner of the third sector in the project Comenius - Regio, implemented by the district of Będzin. FEIS pursued also a number of activities at the local level. One of them was a long-term action "Friendly FEIS of volunteering", during which the volunteers of the Foundation organized meetings with youth in schools in aim to promote the concept of volunteering and teach about practical side of this activity.

FEIS has also supported a number of other activities. Their volunteers took part in a series of training courses, projects, exchanges and actions at international level. Currently, the Foundation's headquarters is located in Bytom, and the level of its activity aspires to be a regional.

Schedule of the project:

Day 1

- Arrivals
- Rules above everything (grand rules, fears & expectations, basic name games)

Day 2

- Stranger in a Strange Land (integration games)
- Herd instinct (forming international teams & preparing game)
- Evening evaluation & in game position

Day 3

- First task (team name, song, logo etc)
- Mountains trip
- Evening evaluation & in game position
- Intercultural evening

Day 4

- Find your place (predisposition tests)
- Perfect entrepreneur (finding features)
- Evening evaluation & in game position
- Intercultural evening II

Day 5

- Start up I (step by step business plan – different aspects: SWOT analysis, mission, budget, management etc)
- Evening evaluation & in game position
- Intercultural evening III

Day 6

- Start up II (brand – logo, dress code, visits card, advertisement, headquarter etc)
- Evening evaluation & in game position
- Intercultural evening IV

Day 7

- Start up III (dragons den – summarizing start up I & II)
- Meeting with local culture
- Evening evaluation & in game position
- Intercultural evening V

Day 8

- Finish – final evaluation based on game position of each team
- Farewell Party

Day 9

- Departures