

Predict CSD Consulting Educational games



Quick introduction

Below you can find a selection of our games, which will be presented in the following slides.



Startup Quest Bakery



SirKwitz



Spirit of Europe - Origins

Startup Quest Bakery

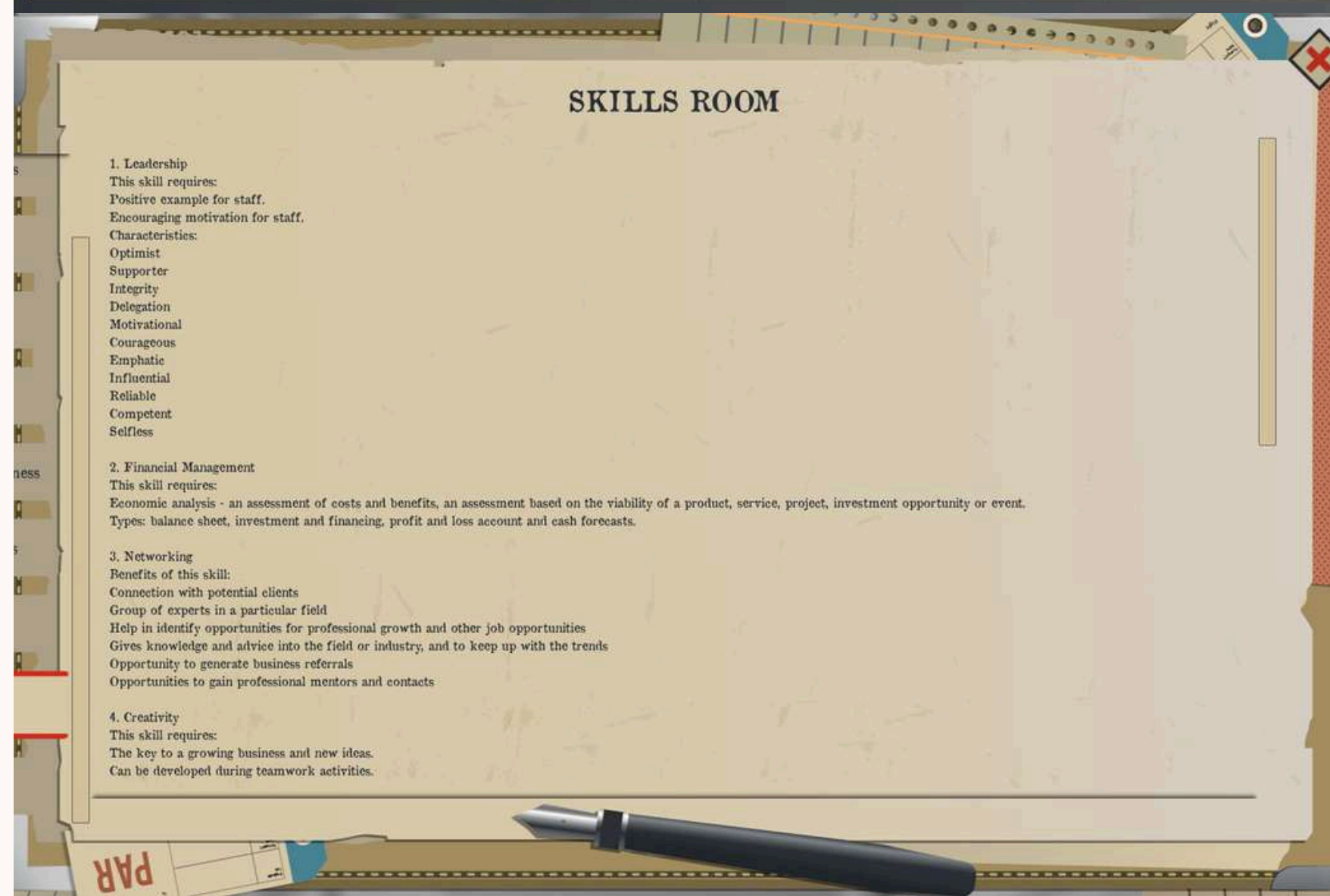
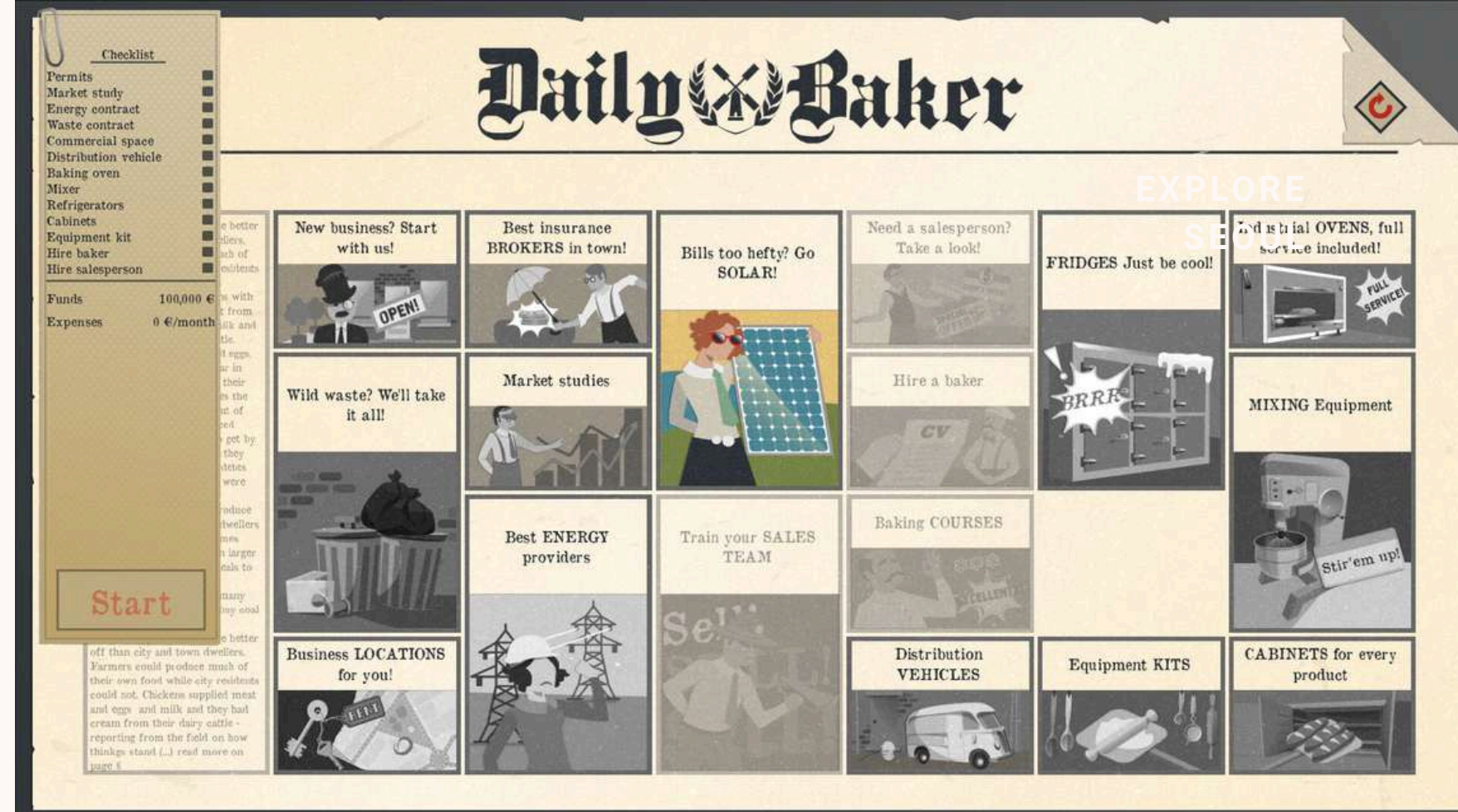
Startup Quest Bakery places players in the role of a social entrepreneur, guiding them through key stages of setting up and managing a bakery business. Through realistic scenarios and strategic choices, players learn how to allocate resources, balance social and economic goals, respond to market demand, and understand the impact of their decisions.



Startup Quest Bakery

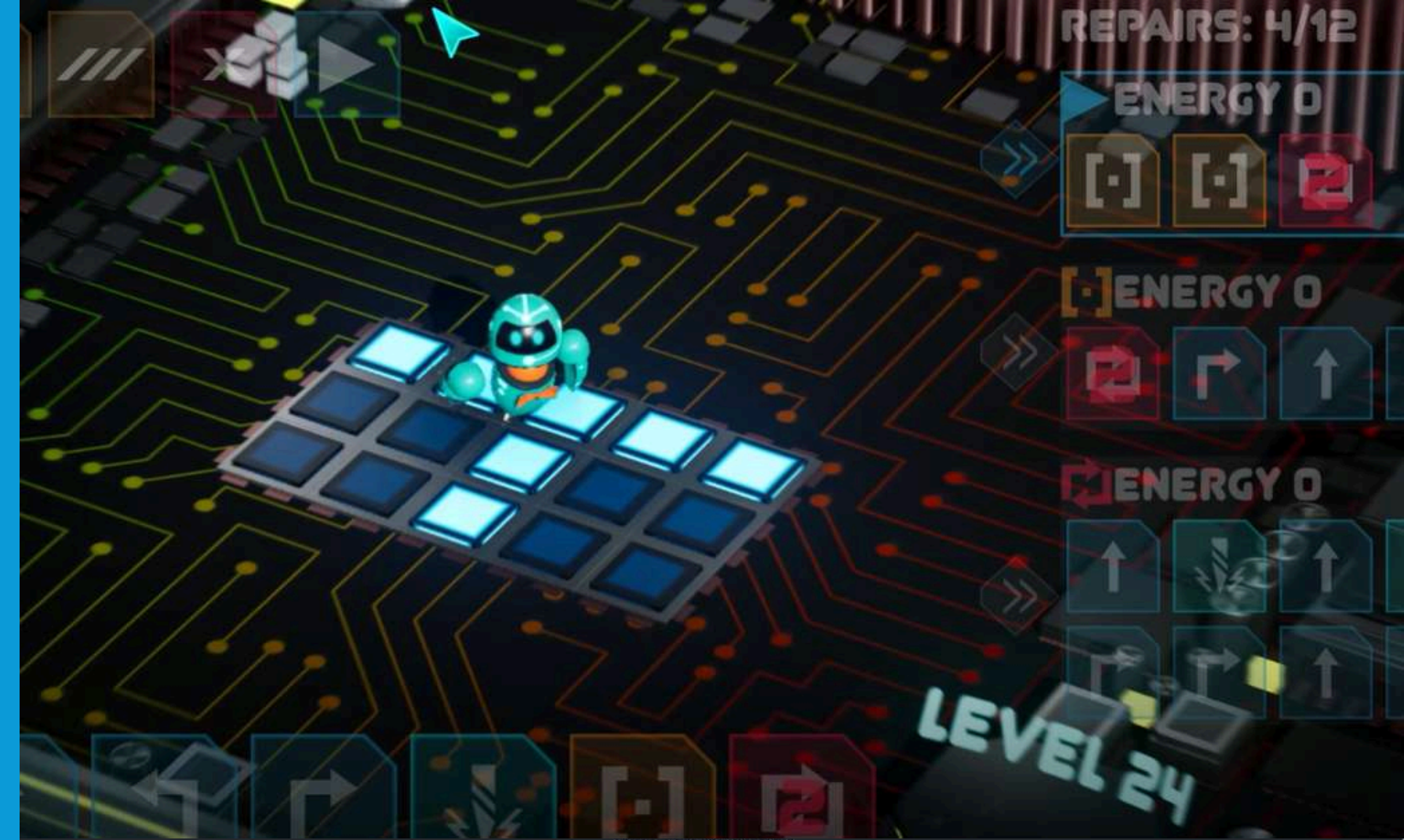
Players will develop a combination of entrepreneurial and economic skills in a practical and interactive way:

- Decision-making skills
- Resource management
- Planning and organizational skills
- Cost-benefit analysis
- Critical thinking
- Problem-solving skills
- Basic financial literacy



SirKwitz

SirKwitz is a beginner-friendly educational game designed to introduce players to basic programming concepts through a series of logic-based puzzles. By guiding a robot through challenging levels, players learn about sequences, loops, orientation, and debugging in an engaging and hands-on way.





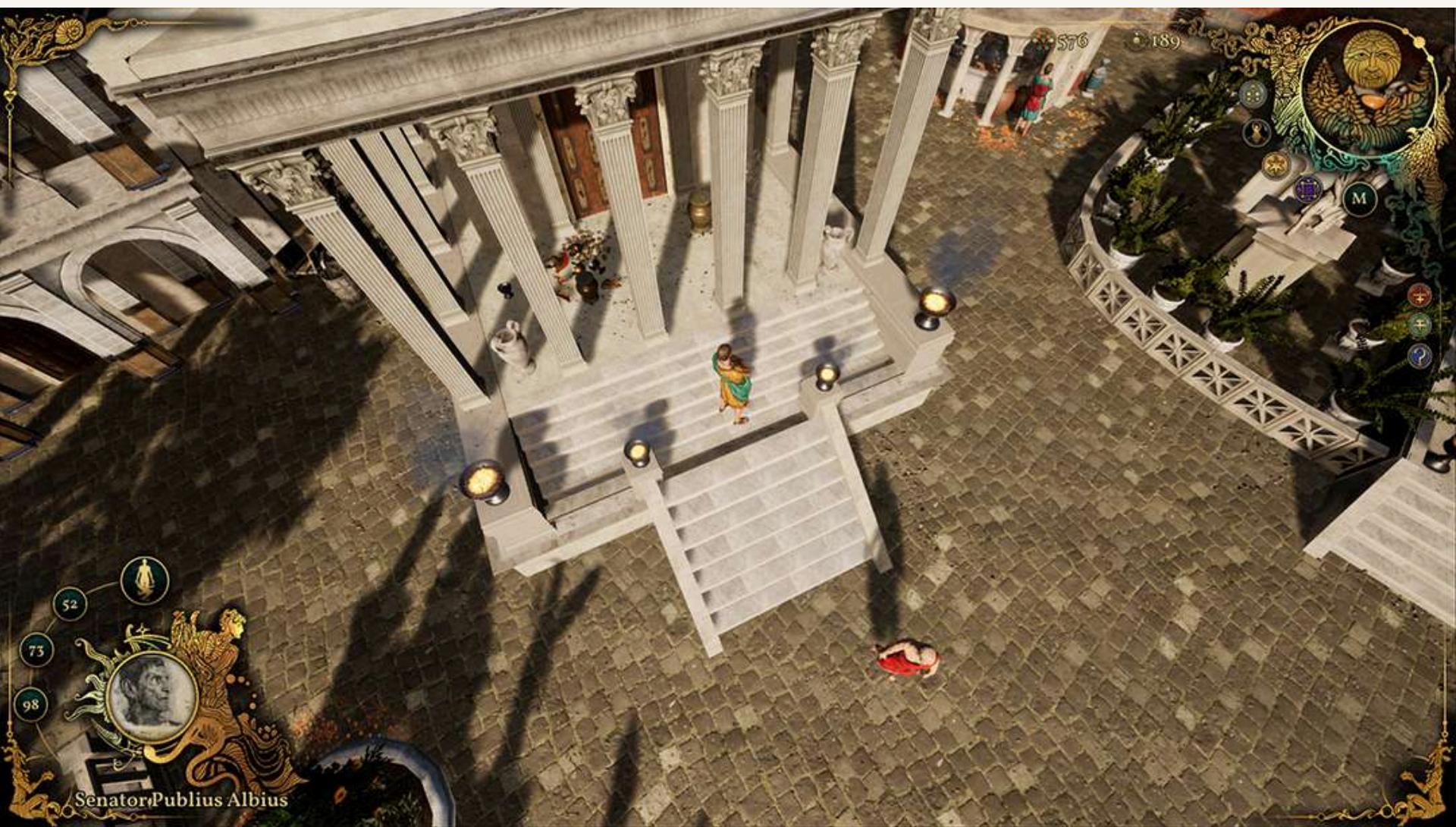
SirKwiz

Key Features:

- Especially tailored for those who think "programming" is a scary word;
- Engaging, story-driven gameplay;
- Simple yet complicated puzzles teaching core programming concepts;
- Simple, clean & intuitive user interface, suitable for both young learners and adults alike.

Spirit of Europe - Origins

An edutainment jRPG experience, spanning from ancient Greece to the 12th century European Renaissance, brimming with historically-accurate characters and events, experienced through two realms: of spirits, thoughts and emotions, and the material world.

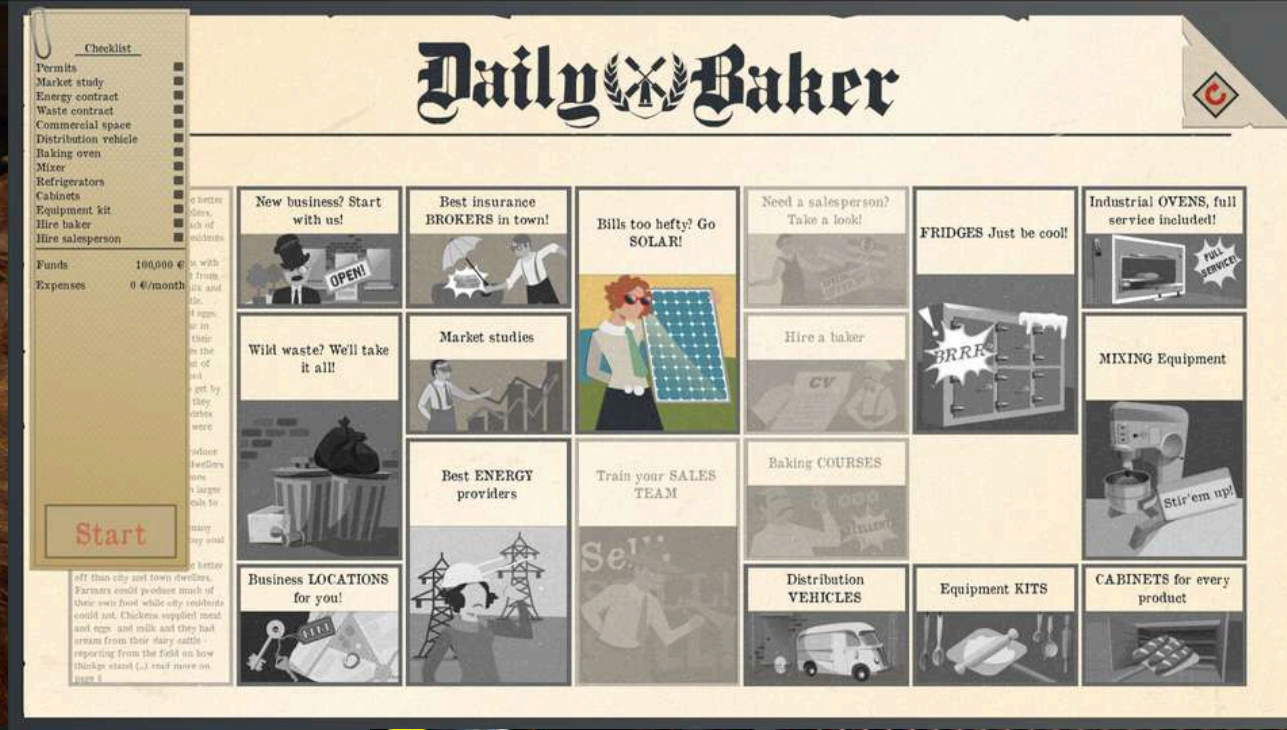


Spirit of Europe - Origins

Features:

- Historically accurate educational content;
- Two realms: the spirit realm and the material one;
- Possession system, allowing you to take control of any NPC;
- Economy and building system used to upgrade and recruit units;
- Disciples II-inspired, tactical, turn-based combat;
- A deeply philosophical, fictional story-line involving gods, virtues, vices, concepts and thoughts, manifested as spirits;
- Over 240 NPCs to interact with, from ancient Greece to the 12th century European Renaissance;
- 13 unique maps offering over 20 quests;





For more games visit our website: <https://predictconsulting.ro/e-games/>

