

PURPOSE

The purpose of the project is to train youth and youth workers by linking social entrepreneurship with active citizenship, in the context of sustainable living principles, with non-governmental organizations (NGOs) working in the field of youth. The aim is to raise socially aware social entrepreneurs. The focus will be on using the concept of social entrepreneurship in a more balanced and effective manner at the societal level, developing content with a benefit-oriented understanding.

ACTIVITIES

When planning the project activities, the benefits to young people were prioritized. The planning was done with the foresight of what gains the youth and youth workers will achieve. Each activity has been designed with sustainability and efficiency in mind.

Modules:

- Entrepreneurship-Development Preliminary Meetings
- Social Entrepreneurship-Based Gamification Applications
- Active Citizenship Comprehensive Content Development Workshops
- Mutual Cultural Exchanges
- Final Summit

WHAT WE NEED WITH PARTNERS

With the NGOs working in the youth field, we aim to:

- Raise awareness of societal issues,
- Highlight the importance of training youth and youth workers in this context,
- Work closely with the concept of social entrepreneurship,
- Encourage active citizenship responsibilities.

OUTPUTS

- Social entrepreneurship will actively coordinate volunteer groups within NGOs.
- A Social Entrepreneurship-Based Volunteering Application System (EIS) will be established.
- Active citizenship awareness and social awareness will be achieved.

BUDGET

The estimated budget for the project will be 60,000 € including workshops, gamification applications, exchange and final summit.