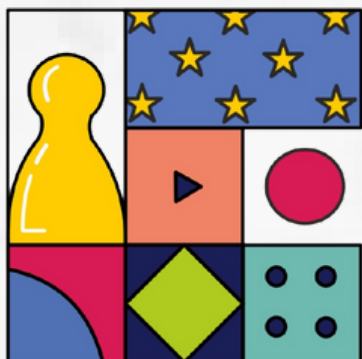


International training course



Game 2.0 changers

6th-13th May 2023

Saku noortelaager (Estonia)



erasmus+ and
european solidarity
corps agency



Erasmus+

@gamechangers 



ABOUT THE PROJECT

"**Gamechangers 2.0**" will be a training course aiming to equip educators and youth workers with practical knowledge of civic education and game-based learning tools to raise the level of young people's active citizenship.

The main **goals** of the training activity are:

- to foster common understanding of **civic education, active citizenship** and it's role in youth work.
- to exchange **best practices** of civic initiatives in the **Baltic region**.
- to introduce **educational games** as a means of fostering active citizenship in young people.
- to equip participants with tools of **educational game design**.
- to provide space for developing **educational games on the topic of active citizenship**.
- to **test** the developed game concepts **with young people**.

After the training program participants will have their own game concepts tested that can be used in education or youth work fields.

PARTICIPANT PROFILE

The training course is designed for **youth workers/leaders and educators**. Participants are expected to have **interest** to gain the skills/knowledge concrete to this training and the **attitude** to transfer and incorporate the learning in their practice in the youth work field.

Participants need to be **official residents** of one of the partner countries, be **over 18 years of age** and have at least an **intermediate level of English**.

Participants are expected to participate fully in the program and commit to the dissemination activities.

[Link to application form](#)





NUMBER OF PARTICIPANTS

The training course will include the following number of participants and countries: **Lithuania (3 people), Sweden (3 people), Poland (3 people), Latvia (4 people) and Estonia (2 people).**

TRAINING PROGRAMME

The training course will include **4 practical sessions** starting at **9:30AM** and finishing around **6:00PM** (*a schedule will be sent to participants after selection*). **Participants are required to bring a laptop/tablet with them.**

PREPARATION

Closer to the training, selected participants will receive a **home task and a preparation package** to get up to date with the non-formal education methodology and main aspects of the program.

VENUE

The project will be organized in the picturesque **Saku Noortelaager**, which is located 25 km away from Tallinn. Accommodation will be provided in **shared rooms of 2-3 people of the same gender and mixed countries with shared bathrooms.**

During the training course, breakfast, lunch (*which in Estonia is usually light and consists of the traditional hearty soup and desert*), dinner and two coffee breaks will be provided.

The event will take place in a conference room and in some outdoor working spaces if the weather allows. Please, **bring indoor shoes/socks/flipflops**, as it's not allowed to use shoes from the street inside the house! The venue also has a **sauna** (*of course!*), so make sure to bring your **swimsuit** if you want to enjoy an old sauna tradition in Estonia.

Towels and toiletries are NOT provided in the venue, so don't forget to take your own. As well as any **medication** you might need during the week.

The weather in May is still quite "fresh" in Estonia, between 5°C-15°C, so you are advised to take a **warm jacket, thick socks and waterproof shoes.**

There is **WI-FI** in the venue, but we cannot guarantee it will be working 100% at all time. Besides, for the benefit of the activity and in order to guarantee your full involvement in the experience, **we ask selected participants NOT TO PLAN online meetings/appointments during the training time.**

There is **no shop in walking distance** from the venue, so you are advised to bring all the necessities with you. If you will need extra snacks/personal items at the beginning of the week, then **make sure to buy them in Tallinn before our meeting!**



TRAVEL AND REIMBURSEMENT

We expect selected participants to organize their travel according to Erasmus+ and **SGI reimbursement rules**.

When arranging tickets, bear in mind that there is a fixed maximum amount reimbursable for your **individual** trip costs.

Travel costs exceeding the maximum reimbursable amount will not be covered. Travel budgets according to each countries can be found below:

Latvia: 150 EUR

Lithuania, Sweden: 180 EUR

Poland: 210 EUR

Reimbursement procedure

Reimbursements will be made by **bank transfer to the organization or appointed responsible participant after all necessary travel documentation and proof of dissemination activities are sent to the hosts** (we will make the transfer within 14 days from the moment we have everything needed from a country group).



PRACTICALITIES I



Participation Fee:

The training course has a **participation fee of 20 EUR paid on the spot in cash or via bank transfer**. The participation fee amount will be used to provide extra materials for participants and cover additional expenses of the project.



INSURANCE:

It is highly recommended to have a valid medical insurance (i.e. **European Health Insurance Card**) during your travel. The host organization will not cover any personal health costs. If you need help, please contact your sending organization.



ARRIVAL/DEPARTURE:

Participants are requested to **arrive to Tallinn before 17:00h on 6th of May**. The local bus will drop us back at the meeting point on **13th of May after 11:00**, so we expect everyone to book tickets according to the given times.



EXTRA DAYS:

At your own expense you can stay in the region **up to 4 days before OR after** the training course. If you exceed this amount of days, you might not be subject to travel reimbursement.



PARTICIPATION:

Failure to participate in the **content sessions** or **inappropriate behavior** might result in reimbursement not being given to the participants with a notice provided to the sending organization or exemption of the participant from the course.



PRACTICALITIES II



MEDIA MATERIAL:

Pictures and videos taken during the activities might be used to document the training and promote the project in reports, partner websites, social media accounts and in further promotional materials.



Dissemination:

Each country group is expected to lead a **dissemination event within 2 months after the activity** and provide the hosting organization with pictures and a short description of the event. Dissemination event proof will be a **necessary requirement in order to complete the reimbursement process**.



WHAT TO BRING NOT TO BE DISAPPOINTED

Materials, meals adapted to expressed needs, some games and beautiful nature will be provided. However, **if you have additional extra requirements** (*espresso coffee, earplugs, guitar*) please make sure you bring them with you to the training.

**Application deadline:
22.04.2023**

[Link to application form](#)

