

# DICE

## Digital Intersectional Creative Education

27.-31.8.2022

Kaprálův mlýn, Brno  
Czech Republic

An international training course  
on the topic of intersectionality  
and using digital games in  
education.



# About the training course

There is a tendency to simplify reality and a lot of the current tools in youth work only address one dimension of oppression or inequality. We will propose an alternative approach, that would bring a more systemic and complex perspective into our daily work. The goal of this approach is to create awareness about intersecting forms of exclusion and make room for positive change in our work.

This training has two parts. The first part is dedicated to the potential of using gamification, in particular digital games, in educational settings to introduce complex concepts as, for example, intersectionality. The second part focuses on intersectionality as a key tool and its importance in youth work. We will reflect together on the concrete changes we can introduce in our professional and personal settings to build more inclusive communities.

Do you work with youth and/or in social/community settings and/or in education and do you like to play games? Would you like to know more about intersectionality, how to apply it in your practices and to discover what digital gamification has to offer? Then this course is for you!

**Apply [here](#) until 4.8.2022.**

**Deadline for purchasing flights is 10.8.2022.**



# During this training, you will:

- get a basic understanding of the concept of intersectionality
- get tools to apply intersectional approaches to your daily practice
- adapt an intersectional attitude towards inclusive youth work
- work with narrative structures to bring your educational message across
- explore game-based learning, gamification and innovative approaches to non-formal education and experiential learning
- explore digital games and their possibilities as education tool
- test digital game on the topic of intersectionality



**PLAY**

# Participant profile:

The ideal participant should:

- be working with young people (13-30) on a regular basis (teacher, youth worker, social worker, youth leader, educator, trainer, camp leader).
- be interested in bringing game-based learning into their own practice,
- have basic experience with non-formal education or experiential learning,
- have strong interest in using the new methods in their daily work,
- be a resident of the Czech Republic, Greece and Netherlands

Apply for participation [here](#).

## The programme

The training will be based on non-formal education methodology and experiential learning approaches.

Each day will be divided into 3 working sessions of 90 minutes, 1 working session of 60 minutes and 30 minutes of reflection.

The programme will include theoretical and practical inputs.



# Venue

The training will take place in Kapráluv mlýn, a scout environmental education center, close to Brno, Czech Republic.

Accommodation will be provided in rooms of 3-5 beds. Breakfast, lunch, dinner and two coffee breaks will be provided every day.

**Towels and toiletries are NOT provided by the venue, so make sure to bring your own, as well as any medication you might need during the week.**

There is Wi-Fi in the venue, but from our experience it is not very reliable with larger groups. Just to be safe, don't plan any important online meetings for the week.

**There will be no daily opportunity to go to a shop, so we advise you to bring all the necessities with you to the venue.**

If you have any questions regarding accessibility, please don't hesitate to contact us and we can see what is possible together.



# Transport

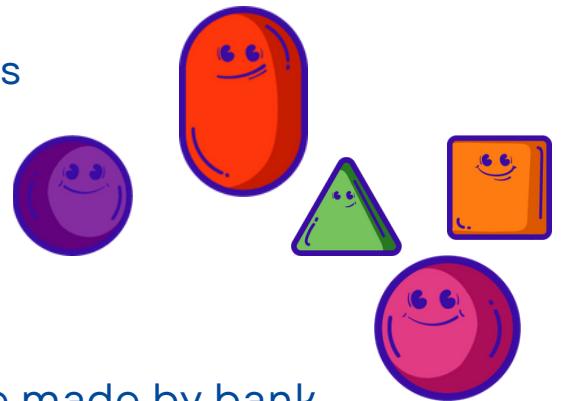
Brno is easy to reach by direct buses and trains from Prague, Vienna, Bratislava. For the best prices, we recommend checking Flixbus (buses), Regiojet (buses and trains) and cd.cz (trains).

**TIP: The most comfortable way to get to Brno is through Vienna. Flixbus, Regiojet and Gepard Express depart several times a day directly from the airport to Brno. There is also night train from Amsterdam to Vienna.**

Selected participants will be provided with more detailed information on reaching the venue by public transport and possible pickups closer to the training dates.

Participants are required to arrive in Brno on August 27th before lunch and depart from the venue on August 31th in the afternoon.

The deadline for selected participants to purchase tickets is **10. 8. 2022**.



# Reimbursement

Reimbursement of travel costs will be made by bank transfer based on the presented tickets, boarding passes, invoices and other related documents and after proof of dissemination activities. Keep all the originals of the relevant travel documents with you.

**The reimbursement limits per person are:**

Greece, Netherlands: 275 EUR

Czech Republic: 20 EUR

It is mandatory to have valid travel and medical insurance during your trip. The hosting organisation will not cover any personal medical costs.

# The team

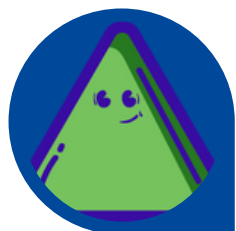


## **Marik\_trainer**

Marik is a teacher in ethics and trainer in diversity and inclusion. They love to work with difference and complexity and their favorite question is “why?”.

They like to play cooperative board games, especially *Mysterium* (first play was in Brno!)

Their dream is to be a musician in a band that makes undefinable music.

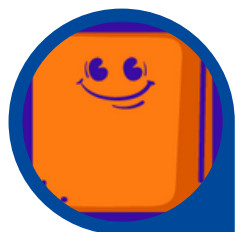


## **Maky\_trainer**

Maky is Brno born game enthusiast with deep interest in games studies and game based learning. They led a group of young people in Prague last year, which organized gaming online and offline sessions to develop soft skills and to create a safe environment.

Maky will happily share with you all their knowledge about games starting with ancient board game history to the contemporary video game industry.

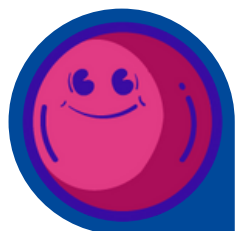
Email: [svitak.mark@gmail.com](mailto:svitak.mark@gmail.com)



## **Andreia\_support\_trainer**

Andreia is the executive director and co-founder of CAAT Projects. She is a social psychologist and a human rights educator. Besides using her time as a project coordinator and as a trainer, Andreia is an advocate for human rights for all, especially for people without the right papers.

Email: [andreia@caatprojects.eu](mailto:andreia@caatprojects.eu)



## **Filip\_support**

Filip works as a project coordinator, youth worker and trainer. His main fields are gamification and intercultural learning. He is a freelance trainer and member of the pool of trainers of the Czech National Agency.

Email: [filip.gabor@gmail.com](mailto:filip.gabor@gmail.com)

Mobile: +421 907 144 364

# About us

This training course is part of **DICE**.  
A long term project conceived by  
three organizations from Czech Republic  
(Be International), Greece (AddArt)  
and Netherlands (CAAT Projects).



## Be International

Be International is an NGO based in Brno, Czech Republic. In our ideal world, young people enjoy learning, they are engaged and discover themselves through non-formal education, travel and volunteering. Our favourite topics are gamification, active citizenship, environment, human rights, media literacy, and gender equality.

## CAAT Projects

CAAT projects is a non-profit NGO, established in Amsterdam, the Netherlands. CAAT stands for a more colorful world where arts, creativity and non-formal education enables respect and promotion of human rights.  
[caatprojects.eu](http://caatprojects.eu)

## AddArt

AddArt is a nonprofit multi-arts organization with a core mission to add art to everyday life in order to promote and support the growth of the creative industries and economies, as a laboratory of ideas and a springboard for artistic expression.



## Financially supported by:

