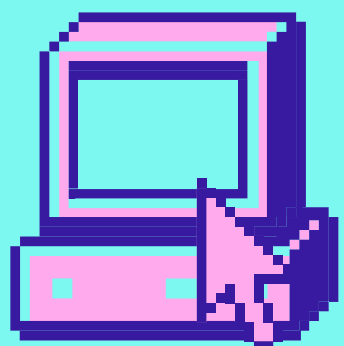
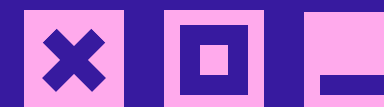
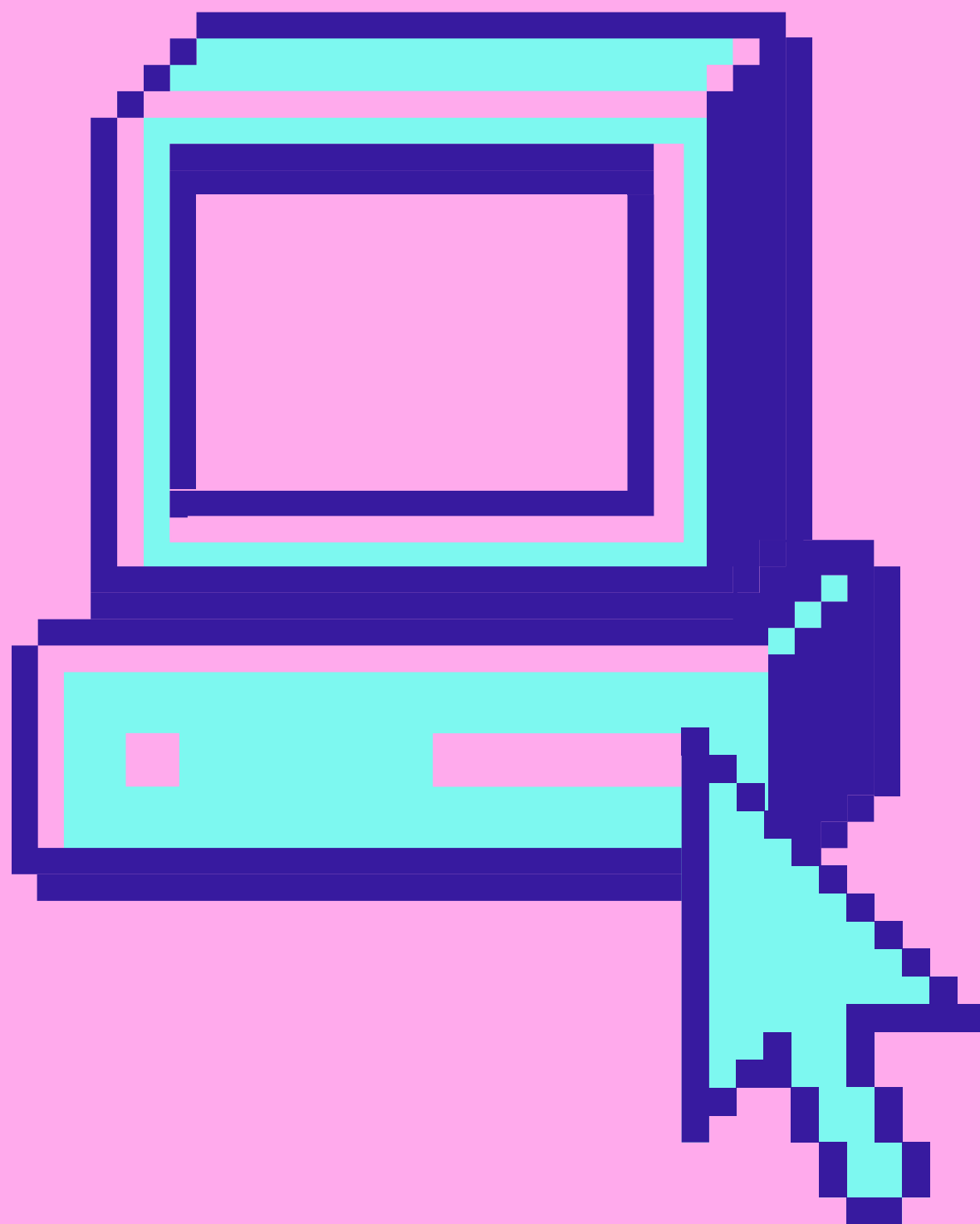


GEORGIA, 03-09.12.2021



DIGIYOUTH: TRAINING COURSE FOR YOUTH WORKERS IN DIGITAL ERA





Young people in Europe spend an increasing amount of their time consuming digitalmedia (video streams, messaging, blogs or social media). These tools can provide a place for young people to learn, to share their experiences, to exchange their views, to have fun with their friends and to actively participate in society. Literature review suggests that there are a lot of youth work practitioners who lack thedigital skills or attitudes to fully benefit from the opportunities created by digital technologies for delivering quality youth work. If there is any truth to such a divide between 'digital kids' and 'analogue youth workers', there should be a high demand for youth workers' continued professional development in this area – as well as scope for youth work to be online.

DIGCOMP 2.0 IDENTIFIED KEY COMPONENTS OF DIGITAL COMPETENCE IN FIVE AREAS:

- Information and data literacy
- Communication and collaboration
- Digital content creation
- Safety
- Problem solving

THE EUROPEAN DIGITAL COMPETENCE FRAMEWORK FOR CITIZENS (DIGCOMP) WAS DEVELOPED TO IMPROVE CITIZENS' DIGITAL COMPETENCIES, TO HELP POLICY-MAKERS FORMULATE POLICIES THAT SUPPORT DIGITAL COMPETENCE BUILDING, AND TO PLAN EDUCATION AND TRAINING INITIATIVES TO IMPROVE THE DIGITAL COMPETENCES OF SPECIFIC TARGET GROUPS



AIM

to re-explore and revitalize the role of the digital as a youth work approach, examining the issues and opportunities that the digital world provides

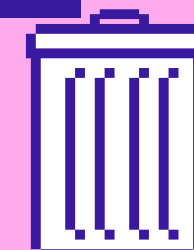
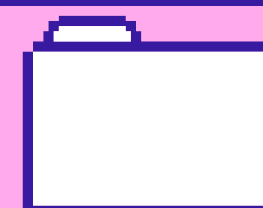
OBJECTIVES

- to understand how and when to use digital tools in a variety of youth work settings
- to reflect on the needs of young people in relation to the digital, map the challenges of using digital tools in youth work (ethics, fatigue, mental health, cyber hygiene, privacy and security, participation and engagement) and generate responses;
- to understand digitalization through different paradigms, (ethics and values, human rights, gender, artificial intelligence etc), its effect on young people and role of young people;
- to exchange practices of using digital tools in youth work and develop a resource of various tools, methods, guidelines for digitalizing youth work.



The flow of the programme:

- GTKE0
- Intro To The Topic
- Intro: Digital Youth Work
- Internet - What?
- Challenges Of Digital Youth Work
- Role Of Digital In My Youth Work
- "Zoom Fatigue" Challenges In Engagement
- Human Rights And Internet
- Gender
- Privacy, AI, Ethics
- Risk Assessment
- The Role Of Safety And Security In Youth Work
- Tools To Secure Youth Work
- Digital Well-Being And Health
- Evaluation





Travel details for selected participants:

Arrival 02.December.2021 (the latest before 09:00 03.DEC.2021)

Departure 10.December.2021 (the earliest after 20:00 09.DEC.2021)

It's very important that you plan the journey according to this schedule. If you have difficulties with that, please contact us.

At the border, you may be requested to present: travel document, your travel itinerary, travel insurance and invitation letter. Therefore, having an insurance is obligatory, yet, not covered by the project budget. To receive an invitation letter, please, contact the project assistant.

You are expected to choose the cheapest route to the venue. To reimburse your travel we need two kinds of proof:

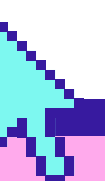
1. the proof that you really travelled (tickets or type of travel documents);
2. the proof of payment - invoice with receipt or bank statement.

You may be requested to translate the documents in English. Failure to present the documents may result in not getting the reimbursement.

So, please, be attentive.

The training venue is located close to the capital - Tbilisi.

Details for the "Tbilisi- Training Venue" transfer will be sent only to selected participants





Participating Countries & Organizations

Norway

Shokkin Group Norge

Georgia

Xeli

Spain

Foro Joven Toledo

Germany

East West East Germany E. V.

Poland

Stowarzyszenie Europe 4 Youth

Montenegro

Forum Mladi I Neformalna Edukacija

Armenia

Armenian Youth League

The Republic Of North Macedonia

Youth Empowerment Association



IMPORTANT INFORMATION

As a member of HREYN, XELI follows its protocols. Please get acquainted with the protocol for the participants, staff, and guests attending the physical meetings or activities of HREYN during the sanitary crisis of COVID-19. Attendance at these events means that the individual agrees and takes responsibility to respect the protocol. Link:

<https://bit.ly/sanitaryprotocol>

If you have any special needs, please inform the preparatory team beforehand.

The lodging is more dormitory-style, we will have a conference room to work together and other spaces to socialize.

Bring towels and personal hygienic utilities.

The meals and accommodation are covered by the Erasmus+ programme.

PARTICIPANT PROFILE

The main profile is that the participants have a targeted youth group to whom their competencies will be transferred to. Participants should be above 18, speak fluent English.

TRAVEL BUDGET

Spain-820 EUR

Norway, Germany-530 EUR

Poland, Montenegro-360 EUR

The Republic of North Macedonia-275EUR

Armenia-180EUR

Georgia-20EUR

HOW TO APPLY

<https://forms.gle/Ys8wBDgGzbA2dPSPA>

Deadline: **November 04, 2021**

Participation Fee: 25 EUR

Selection results will be sent to applications by 10.NOV.2021

CONTACT

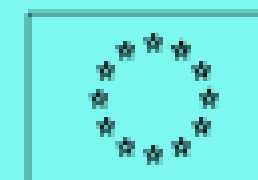
info@xeli.me

\

THIS PROJECT IS SUPPORTED BY THE NORWEGIAN NATIONAL AGENCY
AKTIV UNGDOM UNDER THE EUROPEAN UNION PROGRAMME ERASMUS+
ACTIVITY - MOBILITY OF YOUTH WORKERS.
THIS PROJECT IS COORDINATED BY XELI AND SHOKKIN GROUP NORGE



AKTIV UNGDOM



Erasmus+