-TRAINING COURSE-

GAMES OF TRAINERS

WHEN & WHERE?

October, 18th - 24th 2019

Torino (North-West Italy)
& Surrounding Alps

MAIN TOPICS

+ Gamification in Education
+ Digital Youth Work
+ Soft Skills & Competences for Trainers & Youth Workers

WHY THIS TRAINING?

Main aims of this training course:

+ get more involvement of young people through innovative methodologies
+ raise awareness on how to recognize learning needs of young people
+ develop and empower programs and educational tools, at local and international level
+ develop and empower staff competences, related to non formal methodologies, digital youth work and gamification
+ create an effective network of partners

WE ARE LOOKING FOR 24 YOUTH WORKERS / TRAINERS (3 PER EACH COUNTRY) FROM:

OBJECTIVES

Provide Youth Workers, Trainers & Educators with:

+ Basic elements of Gamification in educational job of youth workers

+ Basic elements of Digital youth work and Digital Literacy

+ Tools and methodologies (digital & analogic), to empower youth work

+ tools to evaluate and improve quality of youth work, through workshop preparation and sharing innovative evaluation methods (ETS competence model)

- DISCLAIMER! -

THIS IS NOT A COURSE FOR GAME DESIGNERS.

THE COURSE IS MEANT TO EXPLORE GAMES AS POWERFUL LEARNING EXPERIENCES AND EDUCATIONAL TOOLS

HOW TO APPLY?

Fill the form: bit.ly/2JMlSMk   - Please register before August, 26th 2019