



WAR GAMES

KA1 MOBILITY OF YOUTH WORKERS

16-24 JUNE 2018 • SERMUGNANO • ITALY

CALL FOR PARTICIPANTS

"War Games" is 7 days residential training course on Game-Based Learning promoted by Cooperativa Sociale Muovimente. The course aims to explore games and gaming methodologies of different types and on different platforms (social games, role playing games, boardgames, video and digital games, creativity expression exercises) and their application in educational activities.

The project will take place in Sermugnano, a small village in central Italy, from the 16th to the 24th of June 2018 (travel days included). It will involve 24 participants and 3 trainers from 8 different European countries (Italy, Czech Republic, Greece, Hungary, Slovakia, Belgium, Poland and UK).

THE OBJECTIVES

The objectives of the training course are:

- to define a positive approach to leadership and develop related skills;**
- to explore games as learning tools to develop political participation, inclusion and non violent communication;**
- to introduce tips and principles of "gamification" in education and training, and to discuss potential negative side effects;**
- to empower trainers, youth workers and leaders to increase young people's participation to political life, reduce radicalization and xenophobia, promote a less violent society - and endow them with applicable tools.**

Funded by the
Erasmus+ Programme
of the European Union



WORKING METHODS

The training course aims to support the participants to get a deep understanding of games and gamified systems, to apply them effectively in their work, and to design new ones, according to different settings and contexts.

The project will specifically address topics such as:

- violent communication, "fake news" and propaganda;**
- aggressive and autocratic leadership on the rise;**
- decline in civic and political participation of youth;**

through a programme that will be able to provide youth workers and trainers with tools, theoretical background, motivation and empowerment to tackle these problems more effectively in their local work.

The course will have a very experiential character, will produce a toolkit of games that will be published and shared on open source platforms, and will focus on the immediate applicability and replicability of all the learning outcomes.

TRAINING TEAM

CARMINE RODI FALANGA, Czech Republic/Italy
<https://www.salto-youth.net/tools/toy/carmine-rodifalanga.786/>

MICHELE DI PAOLA, Italy
<https://www.salto-youth.net/tools/toy/michele-di-paola.2628/>

MAFALDA MORGANTI, Italy
<https://www.salto-youth.net/tools/toy/mafalda-morganti.2923/>

COSTS

The project has been financed by the Erasmus+ programme. A participation fee of 50€ for each participant is foreseen.

The costs related to accommodation and food will be completely covered by the hosting organisation and the travel costs will be covered according to the Erasmus+ standards as it follows:

- Belgium, Czech Republic, Greece, Hungary, Poland, Slovakia, United Kingdom: 275€**
 - Italy: 20€**
-

HOW TO APPLY?

<http://bit.ly/wargames2018>

(applications must be submitted by April 15th, selection results will be communicated by April 22nd)

CONTACTS



wargames.training@gmail.com



Cooperativa Sociale Muovimente



SHALL WE PLAY A GAME?