

Arrival day 13.5.	Day 1 14.5.	Day 2 15.5.	Day 3 16.5.	Day 4 17.5.	Day 5 18.5.	Day 6 19.5.
	Presentation of the program + expectations	Humour Techniques - Improv I	Art of Hosting I	Humour Techniques - clown I	Practical ways implement the tools with Young People	Self-assessment
arrivals	Team Building	Humour Techniques - Improv II	Art of Hosting II	Humour Techniques - clown II	Facilitation and Multiplier techniques	Evaluation
arrivals	Innovation in Youth Work	Design Thinking I	Free Time (optional cultural visit)	Learning Experience Design I	Planning Follow-Up + Action Plan	departures
Intro	Tools and Resources Market	Design Thinking II	Free Time (optional cultural visit)	Learning Experience Design II	Presenting the Action Plans Developed	departures
Present ations	Free	Cultural Identity Night	Free	Talent show	Free	