

Expedition - Designing Adventure in Urban Environment

24 - 30 September 2016 Weimar, Germany

Arrival day 24.09.2016	Day 2 25.09.2016	Day 3 26.09.2016	Day 4 27.09.2016	Day 5 28.09.2016	Day 6 29.09.2016	Departure 30.09.2016
Breakfast						
Arrival of participants	Welcome and opening	<i>Experiencing Expeditions in Weimar</i>	<i>Workshop:</i> IT tools for learning & adventure	<i>Testing Expeditions</i> (round 1)	Concluding Expeditions & Consolidating results	Departure of participants
	Getting to know each other		<i>Comfort break</i>		<i>Comfort break</i>	
	<i>Comfort break</i>		<i>Teamwork:</i> Designing Expeditions		Open Agenda	
	Introduction of the training programme		Lunch			
	Lunch		<i>Teamwork:</i> Designing Expeditions	<i>Testing Expeditions</i> (round 2)	Evaluating learning – Open Badges & Youthpass	
	Sharing about learning adventures		<i>Comfort break</i>		<i>Comfort break</i>	
	What is the learning framework of "Expeditions"		<i>Debriefing Expeditions in Weimar</i>		Free-time in Weimar	
	Dinner					
Welcoming evening					Farewell night	