

DRAFT PROGRAMME OF THE COURSE

Time	Arrival day 10.10.2016, MON	DAY 2 11.10.2016, TUE	DAY 3 12.10.2016, WED	DAY 4 13.10.2016, THU	DAY 5 14.10.2016, FRI	DAY 6 15.10.2016, SAT	DAY 7 16.10.2016, SUN	
8.00	Arrival	<i>Breakfast</i>						Departure
9.30		Getting to know each other	The Great Game of Learning	Integrating thematic priorities	Preparation for thematic workshops	Tools for evaluation		
11.00		<i>Comfort break</i>			<i>Comfort break</i>	<i>Comfort break</i>		
11.30		Course introduction	Learning Processes	Participatory working methods	Preparation for thematic workshops	Ideas for Partnership		
13.00		<i>Lunch break</i>					<i>Lunch break</i>	
15.00		The Vikings Game	Learning in intercultural groups	Free time		Participatory workshops	Dissemination	
16.30		<i>Comfort break</i>				<i>Comfort break</i>	<i>Comfort break</i>	
17.00		Tools for group development	Learning in intercultural groups			Debriefing of workshops	Evaluation of the course	
18.30		Daily reflection						
19.00		<i>Dinner</i>			Dinner out	Dinner		
20.30	Welcome evening	Show time	Social evening	Free Evening	Free Evening	Farewell evening		