

Animation - a powerful educational tool
to work with young people

TRAINING COURSE

for youth workers, volunteers, young leaders

ANIMATION FOR EDUCATION

1-6 OF
DECEMBER

PORTUGAL
PORTO

Application deadline
20th of September
2014



Associação de Ludotecas do Porto



Centro da Lúdico
Imagem Animada
Anilupa



Erasmus+

ANIMATION FOR EDUCATION



ANIMATION for EDUCATION is a 6-day introductory training course about Animation as an educational tool for youth workers and youth leaders looking for inspiration and new tools of working with youth. The project is organized by Associação de Ludotecas do Porto Centro Lúdico de Imagem Animada – ANILUPA and funded by Erasmus+ programme. The training course implemented in Porto, Portugal on 1st - 6th of December 2014 is designed for people who are directly involved in working with youth: trainers, teachers, volunteers, youth leaders, youth workers. 20 participants from Portugal, Italy, Romania and Spain will have the opportunity to explore the Animation as a powerful tool of working with young people as well as to share and reflect about their experience and working methods.

OBJETIVES

The overall aim is to explore animation as a powerful tool of working with young people as well as to share and reflect about participants' experience of working with young people in their local communities.

The specific objectives of the course are:

1. To introduce animation as an educational tool and encourage the use of it in different contexts of working with young people
2. To providing the participants with a knowledge about the history of animation and a practical experience of creating optical toys and audiovisual experiments
3. To create a short film incorporating the works developed by participants for the divulgation of the results of the training course
4. To contribute to professional development of the participants, improving the knowledge about education through arts, foreign language competences and digital skills, promote the method of learning through play and stimulate the creativity.
5. To provide the space of sharing the experience and broadening the understanding about art education practices in different countries and working contexts of the participants
6. To promote the new EU Programme Erasmus+ as an educational tool and encourage international participation of represented organizations and groups
7. To explore the possibilities of creating partnerships between the participants for the future projects on the national and international levels

ERASMUS+ PROGRAMME

Training course "ANIMATION for EDUCATION" is funded by Erasmus+, which is the new EU programme for Education, Training, Youth and Sport for 2014-2020. The Erasmus+ programme aims to boost skills and employability, as well as modernising Education, Training, and Youth work. Here you can find more information about the programme http://ec.europa.eu/programmes/erasmus-plus/index_en.htm

ANIMATION FOR EDUCATION



TIMETABLE

	Day 1	Day 2	Day 3	Day 4	Day 5	Day 6
8:30	Arrival	<i>breakfast</i>	<i>breakfast</i>	<i>breakfast</i>	<i>breakfast</i>	<i>breakfast</i>
9:30		Team building activity	Theatre as an educational tool. (Centro di Servizi Culturali U.N.L.A.)	Group work: diferent sub-actions of Erasmus+	"Asociatia Young Initiative" and "Proyecto Kieu" presentations	Final Evaluation
10:30		Erasmus+ programme			Group work: future projects	Youthpass
11:30		<i>Cofee break</i>		<i>Cofee break</i>	<i>Cofee break</i>	<i>Cofee break</i>
12:00		Introduction to Animation		Animation and image editing programs.	Group work: future projects	Departure
12:30			<i>Cofee break</i>			
12:45		Mid-term evaluation				
13:30		<i>lunch</i>	<i>lunch</i>	<i>lunch</i>	<i>lunch</i>	
15:00	Presentation of the programme	Optical tools: Traumatrope e Folioscope	Diferent tecniques of Animation.	Animation and image editing programs.	Editing of image and finalising of the short movie	
16:30	<i>Coffee break</i>	<i>Coffee break</i>	<i>Coffee break</i>		<i>Coffee break</i>	
17:00	Presentation of the participants and organizations	Optical tools: Zootrope + Banda	Pixilation. Technical and IT tools for capturing the image.		Screening of short movies created during the course. Session open to the local community.	
18:00	Expectations			<i>Coffee break</i>		
19:00	Presentation of CLIA ANILUPA and screening of animation movies created with non-professional groups			Free afternoon	Reflection about the process of animation and optical tools.	
20:00		<i>Dinner</i>	<i>Dinner.</i>	<i>Dinner</i>	<i>Dinner</i>	
21:00	<i>Late dinner</i>	Getting to know each other	Intercultural night	Participants' proposals	Farewell night	

Metodology

The training course is based on the methods of non-formal education, such as animation and story telling workshops, team building activities, presentations, games and practical exercises always encouraging the initiative, creativity and active participation of all group members. The course will provide a hands-on experience for the participants by giving the opportunity to experiment and create their own optical toys and short animations. This guided practical activity will enable and encourage the participants to apply new skills in their daily work with young people.

ANIMATION FOR EDUCATION



PARTICIPANTS

This training course is developed for people who are directly involved in working with youth (trainers, teachers, volunteers, youth leaders, youth workers) coming from 4 partner countries: Portugal, Italy, Romania and Spain. Although the participants might bring very different experiences of working with young people, the meeting point among them should be the willingness to share with each other, learn and bring changes to their local communities.

Requirements:

- Age of participants 18 +
- Be directly involved in working with youth (trainers, teachers, volunteers, youth leaders, youth workers)
- Interest to introduce Animation as an educational tool in their local community
- Motivated to share their experience in the youth field and to participate actively in all training activities
- Interested in making contacts and building partnerships to develop future projects in the framework of Erasmus+ programme
- Basic knowledge of English
- Experience or interest in education through arts

ORGANIZATION

Associação de Ludotecas do Porto (ALP) was founded in 1987 as a non-profit private social solidarity institution. Our vision is to contribute to integral development of children, youth and families, protecting and promoting their Rights as well as supporting social integration and the community. Animation film studio “ANILUPA” was created in 1990 by “Associação de Ludotecas do Porto” (ALP) to develop various forms of intervention based on animation. The success of the interventions of this project and the high interest of the public lead to the creation of “Centro Lúdico da Imagem Animada – Anilupa (CLIA – ANILUPA). This center Recreational is an educational and recreational equipment that develops various types of intervention based on animation. The target audience of the center is children, young people as well as adults, in other words, everyone interested and open to discover and experience the never-ending world of animation.

The project was created together with the following partner organizations which promote education through different artistic fields, such as animation, theater, reading and storytelling, photography, music, etc.

Centro di Servizi Culturali U.N.L.A. - Italy - <http://www.cscmacomer.it>

Asociatia Young Initiative – Romania – <http://www.younginitiative.org>

Proyecto Kieu - Spain – www.proyectokieu.es

ANIMATION FOR EDUCATION



CONDITIONS

There is no participation fee and all participants will be provided with meals and accommodation in a hostel during the duration of the training course. Participants will share the rooms of 6 and 8 people. According to Erasmus+ programme rules, we have a fixed cost for international transportation: we can reimburse 100% your travel if the costs fit into established amounts. Maximum amount for the trip from Spain is 180 euros, Italy – 275 euros and Romania - 360. Unfortunately the project budget does not include reimbursement for the local travel costs for the participants from Portugal. When you look at the programme, you will notice that free time is very sparse. In case you wish to see more of the country, you can come earlier or stay longer (of course, at your own expense!). However we cannot reimburse the ticket if you arrive more than 2 days before the course or leave more than 2 days after.

The participants are required to participate actively in all training activities as well to carry on some activities before the training and after it, as described below:

Preparation: Selected participants will be contacted a few weeks before the training to carry on some preparation work.

Participation during the training: active participation in all activities, sharing the experience with other participants, proposals for free time activities at night, collaboration to the training programme by leading or helping in some group-building, evaluation or other activities.

After: participation in the process of evaluation and auto-evaluation, sharing the knowledge gained and the results of the training course by organizing activities related to the topics of the training in your local community.

APPLICATION and FURTHER INFORMATION

Application form should be sent till **20th of September, 2014** to the organization in your country

Italy: unlasportellogiovani@gmail.com (applications and inquiries about the selection process)

Spain: diaz.durillo@gmail.com (applications and inquiries about the selection process)

Romania: eliza.vas@younginitiative.org (applications and inquiries about the selection process)

Portugal: anilupa@sapo.pt (application). inquiries about the selection process—jurgamk@gmail.com)

Applications from Portugal accepted till 30th of September.

If you have any doubts or need any additional information about the training (but not related with the selection process in your country) please contact the coordinating organization in Portugal:

Associação de Ludotecas do Porto

Jurga Miksyte – e-mail: jurgamk@gmail.com

The results of the selection of 5 participants from each country will be announced by 3rd of October.