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## **EDUGAMING**

# TRAINING FOR DESIGNING EDUCATIONAL GAMES 8<sup>TH</sup> – 17<sup>TH</sup> MARCH, 2013 SREMSKI KARLOVCI (NEAR NOVI SAD), SERBIA

# **CALL FOR PARTICIPANTS**

# **Background of the project**

Educational games (used in youth work, communities, workshops, trainings, etc) approaching urgent issues related to social exclusions, poverty, global challenges are making a huge contribution in term of including young people (because they are innovative, attractive, youth use friendly), raising awareness on various themes and engaging diverse target groups.

This project will be focused on developing specific competencies in educational games designing for youth workers, facilitators, trainers on topics related to social exclusion and global challenges. **Main aim of the project** is to raise the capacity of youth organization to contribute to a cohesive and active society.

#### Specific objectives that this project aims to achieve:

- 1) To increase the level of knowledge in topics like: environmental, poverty, gender equality, other global issues, social exclusion, intercultural dialogue, etc
- 2) To develop practical competencies in designing and applying new educational games in youth work:
- 3) To develop pro-active attitudes to approach excluded young people;
- 4) To increase the level of creativity, innovation, self confidence and trust in educational games;
- 5) To enable youth workers to act as educational games multipliers in their communities
- 6) To contribute to a long term change in educational approach in youth field.

# **Training course**

During the training course, participants will explore deeper different social thematic, explore the steps required for developing successful educational games (that could be used in youth projects, communities or training/workshops, schools) and develop concrete games which will be implemented, tested and evaluated during the training itself and later one disseminated and promote among other youth organizations

## Target group and criteria for selecting 25 participants

- Active **Youth workers** /coordinators/facilitators/ activists) **(no age limit)** that are that are working in educational field (formal or non-formal), community empowerment and social inclusion which are express a need to develop competencies in alternative methods for working with their target groups as educational games for increasing the quality of their intervention in their communities.
- All participants should have an English level of at least medium level (to be able to participate in discussion and in training activities)
- The participants should **be resident of one of following countries**:

<u>Serbia, Albania, Bosnia, Kosovo, Macedonia, Montenegro, Bulgaria, Romania, Italy, UK, France, Portugal.</u>

\*(Important Note: applications from people residents in other countries (regardless if they are





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nationals of the countries mentioned before will not be accepted)

- Experience in developing and implementing educational activities (could be an advantage)

# **Implementing organisation**

The Youth Dialogue Programme is strongly dedicated to working on human rights and social justice. Its particular focus is empowerment of young people, especially the ones coming from marginalised and vulnerable groups. Most of the organisation's activities have been implemented on local and regional level, with the young people in Serbia and Kosovo and later on in the Middle East. Throughout the work, we have realized that in these issues, the more global attitude is needed and it is important to emphasise the global perspective and global interdependencies in order to truly empower a young person. The reasoning behind was to develop a sense of common responsibility for the future of young people's local communities from a global perspective. Therefore, this training course is one step forward in this process that will allow YDP to take its experience and passion to the next level and add the global perspective to its grassroots work.

#### **Costs**

This project is funded by **the Youth in Action Programme**. According to its rules, all costs of board and logging will be covered by the organisers. In addition, the Youth Dialogue Programme is going to reimburse 70% of the participants' travel costs, upon the receipt of all original tickets and invoices.

If you fit the profile of participants and you are interested in taking part in "EduGaming" training course, please fill in the application form and return it completed not later than February 10<sup>th</sup>, 2013 to edugaming training@yahoo.com!

