



TOOLBOX



Description of the project

This project **IDENTITY AND DIVERSITY** is a training course aimed to develop the European identity fostering European awareness sharing tools to do it and create a new tool box about European awareness through no formal methods to spread it all over Europe. The TC will take place in Palazzolo Acreide (SR), Italy, for 9 days from the 13th of January till the 20 of January 2012 (arrive and departure included); it will involve 4 young people from 7 European nations and neighbor countries: Poland, Lithuania, Czech Republic, Hungary, Portugal, Russia and Italy.

The methods are non-formal activities, theatre techniques, simulations, role playing and workshops. The expected follow-up are new similar projects or local projects because the aim is to give new work instruments to the participant youth workers.



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Apvalus stalas
<http://www.apvalusstalas.lt/news.php>
2,625,812 Rokiškio Jaunimo Organizacijų Sąjunga "Apvalus Stalas" Unikalių apsilankymų



Public Benefit Foundation for the Youth of the Bukki Hegyhat teenager Parliament



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METHODS



.TITLE Dolls

- **AIM (what for?)** Explore personal identity to underline your positive characteristics; Use creativity
- **GROUP (whom for?)** From 15 years old and up; size: without limits.
- **MATERIAL NEEDED** Needles and threads, colored wools, colored buttons, colored felt fabric (or similar), scissors, wadding, paper, pens: enough for the number of participants
- **DURATION** 4-5 hours
- **DESCRIPTION** The instructions are: write on the paper 5 positive characteristics about yourself to share with the group. Take your time to figure out how to put these characteristics in your doll; start to create it. Don't think about the beauty but to the meaning. The doll must be as clear and representative of yourself as possible.
At the end in group share what it represents and why you chose colors, materials, stuff, shape and so on; It could be interesting to know which is the point of view of the others about your doll.
- **FURTHER INFO/SOURCE** laura.birtolo@giosef.it; michela.gioveni@giosef.it
- **TOOL TAPES** Manual
- **TOOL TOPICS** Personal Identity

.TITLE The "European" in 5 pictures

- **AIM (what for?)** Explore the concept of European.
- **GROUP (whom for?)** From 15 years old and up; size: minimum 10 people.
- **MATERIAL NEEDED** Camera, laptop, projector, papers and pens.
- **DURATION** 1 h 15 minutes.
- **DESCRIPTION** The question to answer is: "who is the European?". Divide the group in workgroups. They will have 20 minutes to talk about it in little groups, then they have 20 minutes to take 5 pictures that could represent their idea of European. Then, we show the pictures with the projector and each group could comment them. At the end you can spend 30 minutes for a feedback session in the big group.
- **FURTHER INFO/SOURCE**
- **TOOL TAPES** Presentation
- **TOOL TOPICS** European identity



.TITLE Talk as your...

- **AIM (what for?)** Explore your identity from another point of view.
- **GROUP (whom for?)** From 15 years old and up. Size: 20 participants max.
- **MATERIAL NEEDED** Nothing.
- **DURATION** It depends on how many social roles you have to play. From 45 minutes to 1h 30 minutes.
- **DESCRIPTION** Decide different roles: mother, best friend, father, brother/sister, boss.
Divide participants in groups of 4 people for each one. Give to each group a role. The instruction is to talk as the role of the group about yourself. For example: if the role is "mother" each participant has to talk about him/her self like his /her mother. After 15 minutes, stop the conversation and you could change the role or do the final feedback with the whole group. This final feedback could take 20 minutes minimum.
- **FURTHER INFO/SOURCE**
- **TOOL TAPES** Simulation exercise
- **TOOL TOPICS** Social Identity

.TITLE One day in my Country_type yourself

- **AIM (what for?)** Share national stereotypes, broke stereotypes.
- **GROUP (whom for?)** From 15 years old. Size: 25 maximum.
- **MATERIAL NEEDED** Paper, pens.
- **DURATION** It depends on the number of participants. From 45 minutes to maximum 2 hours.
- **DESCRIPTION** Each participant has to write down one hated and one loved characteristic of his/her Country and they have to write down also the Country. Collect the sheets and divide participants in mixed groups. Give them 4 sheets for each group with these characteristics. Groups have 20 minutes to invent a mime performances to show characteristics and country. They can't write it on papers or talk. The other participants are the audience and have to guess the right characteristic and the country. If they guess both they gain a point; if the audience guess, the performing group win also a point. Win the group with more points.
- **FURTHER INFO/SOURCE**
- **TOOL TAPES** Presentation
- **TOOL TOPICS** Stereotypes, prejudice.



.**TITLE** Presentation in your own language

- **AIM (what for?)** Introduce yourself
- **GROUP (whom for?)** Any. Size: no limits.
- **MATERIAL NEEDED** Nothing.
- **DURATION** 30 minutes maximum.
- **DESCRIPTION** Divide participants into mixed groups: In the same group must be people from different countries. Each one has to introduce himself in his own language. The topics could be: your family and hobbies, your studies or work and so on. At the end give to the participant time for feedback of the experience in the whole group.
- **FURTHER INFO/SOURCE**
- **TOOL TAPES** Simulation exercise
- **TOOL TOPICS** Social Identity

.**TITLE** Go out from the mess!

- **AIM (what for?)** Team building, conflict solving, leadership
- **GROUP (whom for?)** 10-15 group of people from 15-30 years old
- **MATERIAL NEEDED** none.
- **DURATION** 1.5 hour
- **DESCRIPTION** People standing in the circle, with the eyes closed. Then moderator of the game asks to raise their hands and go to the center of the circle, when they will feel other persons hand they have to take it. When all group are holding hands and are in the circle, moderator asks them to open their eyes. Task: group has to make beautiful circle without detaching their hands. After, when the task is complete, moderator makes evaluation of it: How was the task? What they felt during it? Who was the leader of the game? Was just one leader or more? Were you working as a team or as a individual? etc.
- **FURTHER INFO/SOURCE**
- **TOOL TAPES**
- **TOOL TOPICS** Team building, conflict solving, leadership



TITLE Countries in picture

- **AIM (what for?)** The aim of the exercise is to see what interculture and stereotypes means. How, communication and participation happen in teams.

- **GROUP (whom for?)** About for 4-5

- **MATERIAL NEEDED** All sorts of waste material and everything based on the group fantasy.

- **DURATION** The duration of the exercise depends on number of participants. It can be 15 - 20 min. for preparation and 30 min. to present the artworks.

- **DESCRIPTION** • First step to give to everybody of the large group a paper with name of a nation (nationalities can be the participated countries or different ones, depend on the present aim) wrote down and each person has to find its "nation" without speaking utilized only non verbal communication based on the received information before. As a result we get teams of 5/6 people. The task to discuss and present what they think about the choosen country, what are its main characteristics, realized in a fresco made from the group members. The groups get 15 minutes to prepare each living frescos. After the frescos get ready one by one everybody presents its artwork and the public (the other groups) after they found out which country is about, as in a museum they can visit them making questions and suggestions and beside on this they have opportunity to change (movements, mimics, etc.) them in according to their ideas. After the exercise ended each team is asked to reflect on the experience with the following questions as guidance:

- How do you feel now that the exercise is over? What other feelings did you have during the exercise?
- What helped or hindered you in getting the task done?
- How did you relate to one another in the team?
- Was the exercise easy or difficult for you personally? Why?
- If you were doing the exercise again, what might you do differently?
- What have you learned about yourself in a team? Or what have you learned about how teams work, from the exercise?
- What did you learned about stereotypes during the exercises? Are you agree with them after it?
- Which were the items, symbols that could help the most to find out the frescos "title"? etc.

- **FURTHER INFO/SOURCE**

- **TOOL TAPES**

- **TOOL TOPICS** Intercultural learning, stereotypes, group building



.TITLE The Bridge

- **AIM (what for?)** To show that different people with the same information can come to very different conclusions about who is to blame in a hypothetical situation. The suggestion is that your list reveals your values.

- **GROUP (whom for?)** Any. Size: no limits.

- **MATERIAL NEEDED** Paper, pens.

- **DURATION** 2-3 hours.

- **DESCRIPTION** We can divide this role play in:

- Presentation of story:

A woman lived with her husband in a town beside a river. One day her husband went away for three months. While her husband was away, the woman took a lover, who lived across the bridge on the other side of the river. One day, while she was with her lover, the woman heard that her husband was coming home. She left her lover and tried to cross the bridge. But now there was a soldier on the bridge. The soldier said, "Stop. I have orders that none must cross the bridge. If you try to cross the bridge, I will shoot you."

Near the bridge was a boat. The woman told the boatman she needed to cross the river. That boatman said he would take her across the river if she paid him \$100. The woman did not have \$100, so she asked her lover to give her the money, but he refused. The woman tried to cross the bridge. The soldier shot her dead.

- Personal Evaluation: There were five characters in the story. Who do you think was the most to blame for the woman's death from a MORAL perspective?

Woman Husband Lover Soldier Boatman ?

Please use the First List on the evaluation sheet.

1 = most to blame, ... 5 = least to blame

- Evaluation of sheet: Now, enter your RANKING from 1 (most to blame) to 5 (least to blame) into the table on the Evaluation Sheet. The First List and Final List are individual lists. Enter the results of your group into the Group List: Woman/Husband/Lover/Soldier/Boatman.

- Group Discussion: Discuss your personal lists in a small group in form of a role play. You have 25 minutes for this task.

- Role play: Everyone in the group has to choose one character. The rest of the group asks questions.

If there is enough time, take changes in roleplay in your group.

After hearing all opinions, decide about who was most and least to blame for the woman's death and enter the result to the Group List on the evaluation sheet.

- Compare results: After you have heard all opinions write your personal decision in the Final List. Is it different from your first list?

- Interpretation: The suggestion is that your list reveals your values.

The person you blame most for the woman's death (the person you gave as number 1) represents the attribute you value least. The person you blame last represents the attribute you value most. (The study was conducted at Oxford University.)

The attributes associated with the characters are:

The woman = individual choice

The husband = marriage

The Lover = sexual freedom

The soldier = law and order

The boatman = money

- **TOOL TOPICS** Role play



MULTIMEDIA



Identity and Diversity - Training Course - Palazzolo Acreide

linochioma + Iscriviti 5 video ▾



2:34 / 3:21

MI piace Aggiungi a Condividi

12 visualizzazioni

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The methods are non-formal activities, theatre techniques, simulations, role playing and workshops. The expected follow-up are new similar projects or local projects because the aim is to give new work instruments to the participant youth workers.

0 mi piace, 0 non mi piace
 Artista: Beirut
 Acquista "The Penalty" su:
 iTunes,
 eMusic

http://www.youtube.com/watch?v=hS17i1o6X_I&list=FLIbfhA3lrfC4hKuO66z0oZw&index=1&feature=plpp_video

